

The Shiro Syndicate Regulations for Company Uniforms

TSSR-01



TSSR-01



The Mercenary Guild
The Official Four Horsemen
Universe Fan Association

THE MERCENARY GUILD

**TSSR-01
The Shiro Syndicate
Regulations for Company Uniforms**



**Headquarters
Seattle, Washington
Earth**

TSSR-01

TRRS-01 The Shiro Syndicate: Regulations for Company Uniforms

The Mercenary Guild
Headquarters
Seattle, Washington
Earth

Colonel Thomas Coonradt
Commanding

The Shiro Syndicate
Headquarters
Columbus, Ohio
Earth

Captain Zachary White
Commanding

Written by: Zachary White

Formatted by: Karyn Hill, and Zachary White

Edited by: Zachary White

Illustrations by: Ryan Gale, William Knight, Robert Bulkeley Jr., and Zachary White

Special thanks to The Mercenary Guild, and all the authors of the 4HU for letting us play in your snadbox!.

Special Notice: The programs, policies, requirements and regulations published in this manual are subject to continual review in order to serve the needs of The Shiro Syndicate members, and are subject to change at any time, as circumstances may require.

DISTRIBUTION RESTRICTION: Approved for public release; distribution is unlimited.

The Mercenary Guild: The Official Four Horseman Universe Fan Association, Inc. Some rights reserved. The Four Horsemen and all related materials © their respective authors and Chris Kennedy Publishing.

Table of Contents

Convention Minimum	2
How to Use this Manual	6
Uniforms of the	
Shiro Syndicate	8
Descriptions of Each Order of Dress	9
Shipboard Duty Uniform (SDU)	9
Assault Duty Uniform (ADU)	12
Assault Duty Uniform (ADU) - Combat Shirt and Armor Option	13
Service Undress Uniform (SUU)	16
Dress Uniform (DU)	19
Measurement and Insignia Guide	22
Quartermaster's Corner	38

Convention Minimum

Official Dress Code for The Shiro Syndicate, A Part of The Mercenary Guild, The Official Four Horseman Universe Fan Association

Whenever personnel are going to represent The Mercenary Guild, The Official Four Horseman Universe Fan Association in a public venue, most usually a convention, they must conform to the organizational dress code. The guild proper has their own version of convention minimum, which may be found by reviewing "The Mercenary Guild Cadre Uniforms" document, which is on the "4HU - The Merc Guild" Facebook page in the Files section. The convention minimum for the Shiro Syndicate is similar in form.

Convention minimum does more than just identify you as a member of a group, it is an outward expression of the group itself. The convention minimum is very likely the first real uniform that a member will acquire as a part of the organization or as a new member of a subordinate company. It is the organizations branding, and will be sure to have people ask you what it is for. Be sure to take that opportunity to recruit, and be proud of your appearance!

Convention minimum for the Shiro Syndicate consists of a black, red, or white polo shirt. Khaki pants with a conservative style dress belt is preferred, however, any tasteful pants, trousers, skirt, kilt, etc. may be worn. Closed toe footwear is always preferred. No headgear is required.

All ranks wear a fabric name tape with gold embroidered lettering affixed to their right breast, as appropriate for body type. All name tapes should feature the wearers last name, in all caps. The name tape fabric should be the same color as the polo shirt chosen.

All ranks wear shiny gold, or silver as appropriate for certain officers, metal rank insignia on each collar. The insignia is worn centered on each collar point, in the same manner as it is worn on the service undress uniform. For a guide to proper placement, please consult the Measurement and Insignia Guide section of this manual.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve. It is sewn centered on the sleeve, between the cuff and the shoulder seam. For those authorized a tab, it is worn directly above the guild patch, and the positioning on the sleeve should be adjusted accordingly.

All ranks wear the company patch, full color, affixed to the upper left sleeve. It is sewn centered on the sleeve, between the cuff and the shoulder seam.

All ranks wear their ship patch centered on the left breast, aligned directly across from the name tape.

OPTIONAL: A plain black, tactical style, ball cap may be worn, with a black fabric name tape with gold embroidered lettering affixed to the rear Velcro. All name tapes should feature the wearers last name, in all caps. A rectangular, flag sized, version of the company patch may be affixed to the front Velcro panel.

Flight wings, ribbon racks, or any other article not specifically indicated, are not authorized for wear with convention minimum.

Convention Minimum

Official Dress Code for The Shiro Syndicate, A Part of The Mercenary Guild, The Official Four Horseman Universe Fan Association

Personnel may also may wear a black light duty jacket (LDJ) with convention minimum. This jacket may also be worn with the shipboard duty uniform during cooler weather. Dickies brand is preferred, and all of the following in this section pertain to this jacket specifically.

All ranks (Optional LDJ) may wear a black light duty jacket (LDJ) with convention minimum. This jacket may also be worn with the shipboard duty uniform during cooler weather. Dickies brand is preferred, and all of the following in this section pertain to this jacket specifically.

All ranks (Optional LDJ) wear a black fabric name tape with gold embroidered lettering affixed to the upper right breast. All name tapes should feature the wearers last name, in all caps. For an example of the name tape, as well as a guide to proper placement, please consult the Measurement and Insignia Guide section of this manual.

All ranks (Optional LDJ) wear embroidered rank insignia centered on, and placed immediately below, the name tape. The rank insignia is embroidered in gold, or silver as appropriate for certain officers, and is embroidered on two inch by two inch black fabric material.

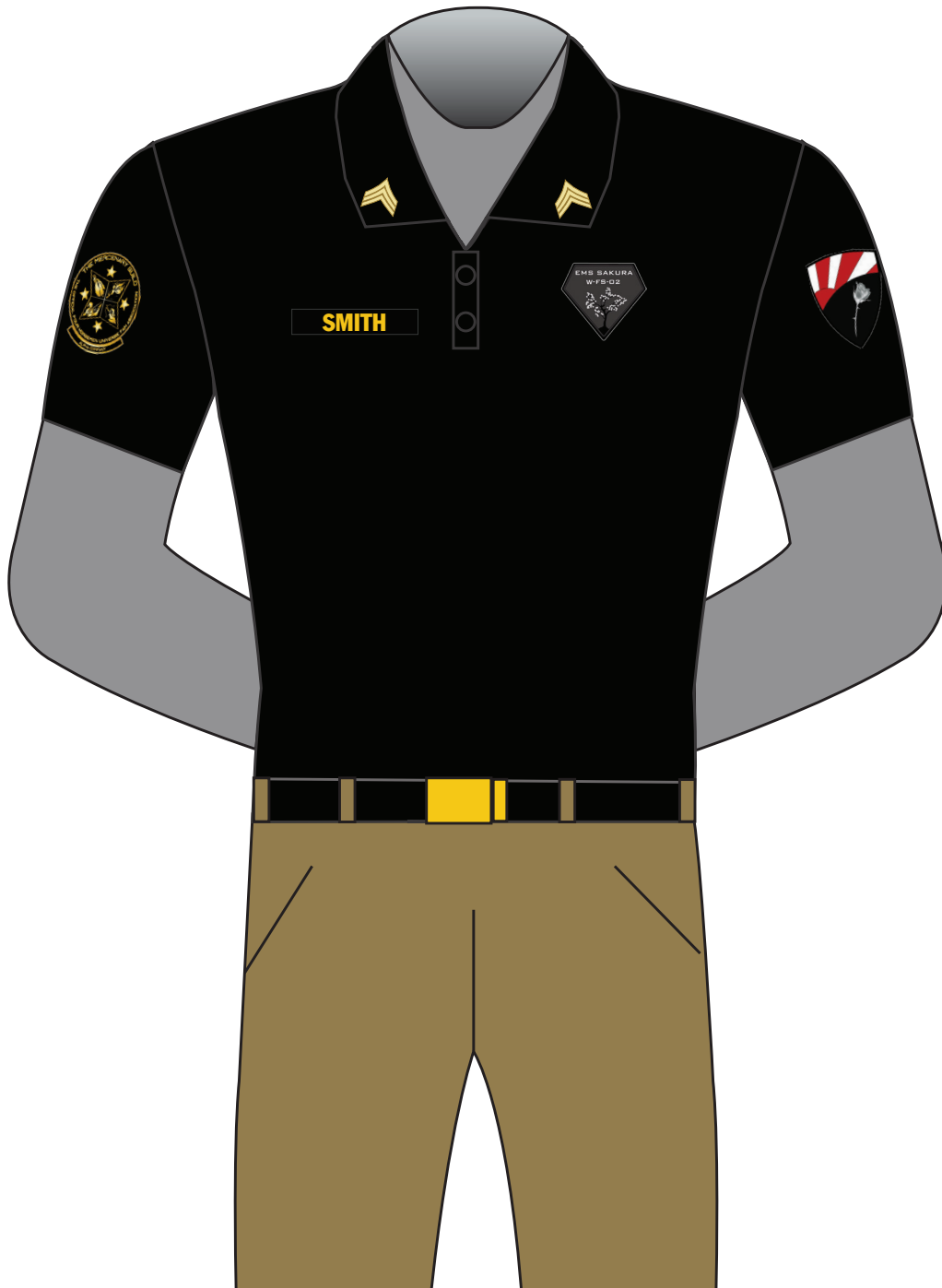
All ranks (Optional LDJ) wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For those authorized a tab, it is worn directly above the guild patch, and the measurement should be taken from there. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks (Optional LDJ) wear the company patch, full color, affixed to the upper left sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks (Optional LDJ) wear their ship patch centered on the left breast, aligned directly across from the name tape.

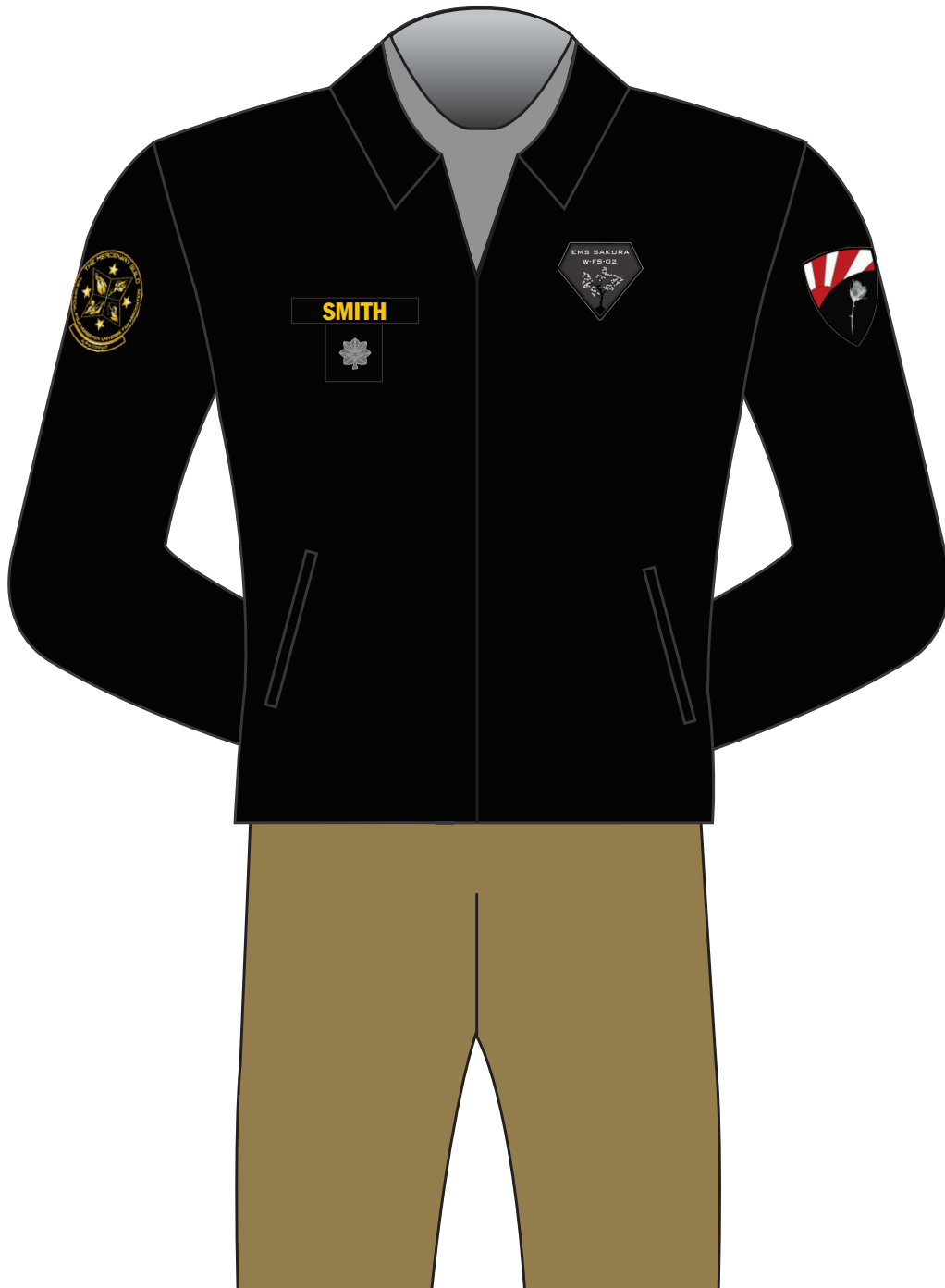
Convention Minimum

Official Dress Code for The Shiro Syndicate, A Part of The Mercenary Guild, The Official Four Horseman Universe Fan Association



Convention Minimum

Official Dress Code for The Shiro Syndicate, A Part of The Mercenary Guild, The Official Four Horseman Universe Fan Association



General Description

Rank Specific Section

How to Use this Manual

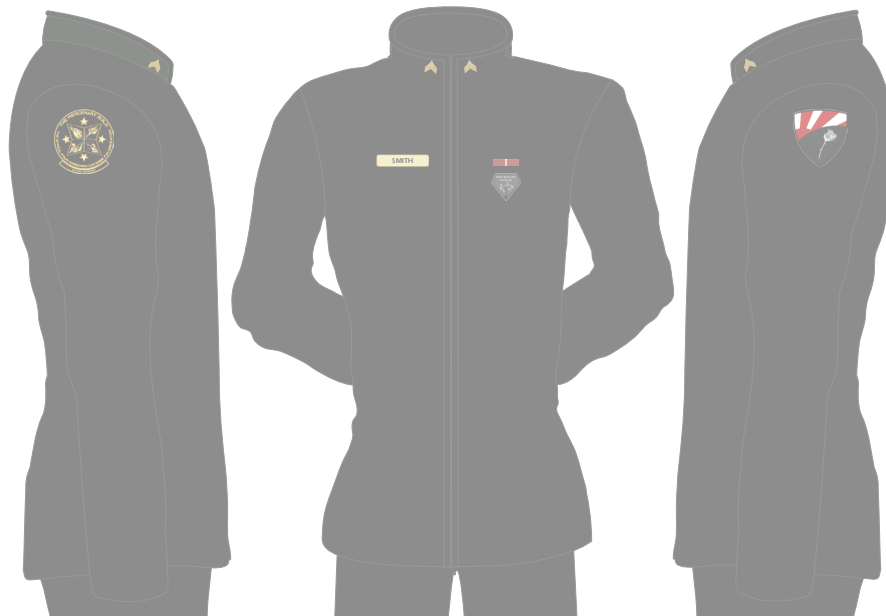
Uniform Type

Dress Uniform (continued)

Enlisted:

Required Items:

1. Black uniform tunic
2. Black uniform trousers
3. Black uniform belt with gold military buckle
4. Black, combat style, boots or or shined uniform shoes
5. Gold metal name badge
6. The Mercenary Guild patch
7. Alpha Company rocker
8. Any authorized tab
9. Shiro Syndicate company patch
10. Ship pin
11. Black, close fitting, undershirt
12. Awards as earned
13. Gold/silver rank insignia
14. Maroon beret with appropriate flash



Items Needed to
Make this Uniform

Uniform Illustration

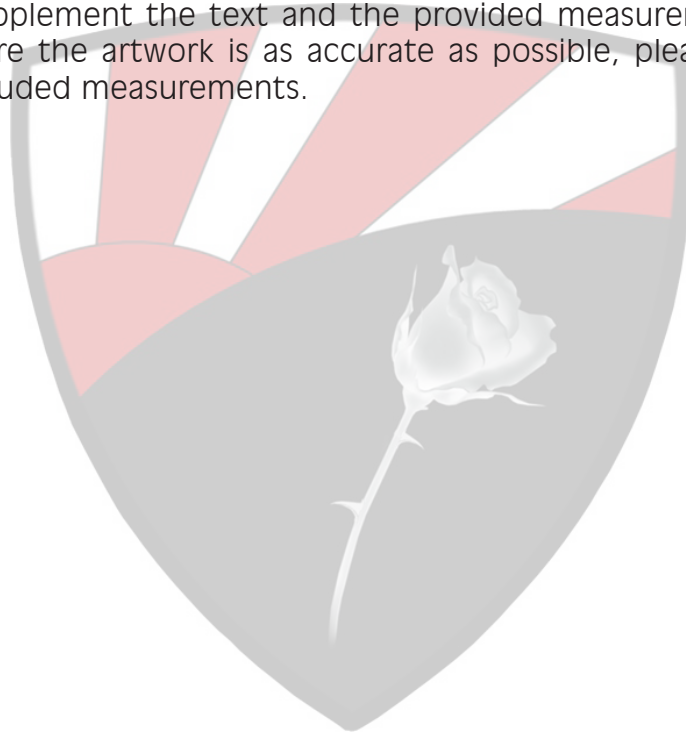
Uniforms of the Shiro Syndicate

The following section contains written descriptions and illustrations that cover all available Shiro Syndicate uniforms. Where appropriate, the written descriptions are broken down for officers and enlisted personnel.

Each written description is designed to compliment the illustrations immediately following. Please reference the illustrations and the Measurement and Insignia Guide for proper placement of uniform items.

Important Note – Please Read before Continuing:

The artwork throughout this manual is for informational purpose only and included to provide a visual reference to supplement the text and the provided measurements. While every effort has been made to ensure the artwork is as accurate as possible, please default to the textual descriptions and the included measurements.



Descriptions of Each Order of Dress

Shipboard Duty Uniform (SDU)

The shipboard duty uniform is worn for general duties aboard ship. It is a working and fatigue uniform. This uniform is also the first that many members will achieve and should be considered on par with convention minimum.

All ranks wear black, one piece, coveralls with a standard collar and two chest pockets. The pockets should have flaps, similar to those found on old United States Navy shipboard coveralls. Some modification may be necessary, and as such, the pocket flaps may be functional or decorative as each person's specific skill dictates. No belt is worn. The coveralls are worn unbloused with black, combat style, boots. No headgear is worn.

All ranks wear a black fabric name tape with gold embroidered lettering affixed to their right breast. All name tapes should feature the wearers last name, in all caps. For an example of the name tape, as well as a guide to proper placement, please consult the Measurement and Insignia Guide section of this manual.

All ranks wear embroidered rank insignia on each collar, placed, centered, on the collar point. The rank insignia is embroidered in gold, or silver as appropriate for certain officers, and is embroidered on black fabric material. For a guide to proper placement, please consult the Measurement and Insignia Guide section of this manual.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For those authorized a tab, it is worn directly above the guild patch, and the measurement should be taken from there. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear the company patch, full color, affixed to the upper left sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear their ship patch centered on the left breast pocket.

Officers (O-1 through O-6) wear a black, close fitting, undershirt.

Enlisted (E-1 through E-9) wear a red, close fitting, undershirt.

OPTIONAL: A plain black, tactical style, belt may be worn, with a standard company sidearm in a drop leg holster, with the working uniform. The belt should be worn over the coveralls, at the natural waist.

OPTIONAL: Personnel are authorized to roll their coverall sleeves to the elbow in warmer weather, and are authorized to wear the optional convention minimum black soft-shell jacket in cooler weather.

Flight wings, ribbon racks, or any other article not specifically indicated, are not authorized for wear with the shipboard duty uniform.

Shipboard Duty Uniform (continued)

Officers:

Required Items:

1. Black coveralls
2. Black, combat style, boots
3. Black embroidered name tape
4. Black embroidered rank insignia
5. The Mercenary Guild patch
6. Alpha Company rocker
7. Any authorized tab
8. Shiro Syndicate company patch
9. Ship patch
10. Black, close fitting, undershirt



Shipboard Duty Uniform (continued)

Enlisted:

Required Items:

1. Black coveralls
2. Black, combat style, boots
3. Black embroidered name tape
4. Black embroidered rank insignia
5. The Mercenary Guild patch
6. Alpha Company rocker
7. Any authorized tab
8. Shiro Syndicate company patch
9. Ship patch
10. Red, close fitting, undershirt



Assault Duty Uniform (ADU)

The assault duty uniform is worn while performing ground-side non-armored assault, or during ship to ship boarding actions. It is a working and fatigue uniform. This uniform should be considered on par with the shipboard duty uniform and convention minimum. The uniform consists of a BDU style top, and trousers, patterned in a camouflage scheme called "Kryptek Typhon." Please note that subdued guild patches are not authorized to be produced. That said, please recall that this is a fatigue uniform, and the patches may get dirty. Personnel are advised to maintain their assault duty uniform in a servicable state at all times.

All ranks wear their trousers in a low blouse with black, combat style, boots. A black, rigger style, military belt is worn.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve velcro panel. For those authorized a tab, it is worn directly above the guild patch.

All ranks wear the company patch, subdued, affixed to the upper left sleeve velcro panel.

All ranks wear a kryptek typhon fabric name tape with gray embroidered lettering affixed to the right breast velcro strip. All name tapes should feature the wearers last name, in all caps. For an example of the name tape please consult the Measurement and Insignia Guide section of this manual.

All ranks wear their ship patch centered on the left breast, across from the name tape. The patch should be centered on the included velcro strip and marked. The left breast velcro strip should be removed before securing the ship patch to the uniform.

All ranks wear embroidered rank insignia centered on the chest on the provided velcro square. The rank insignia is subdued. Gold rank is embroidered in matte copper, and silver is embroidered in a gray that matches the name tape as closely as possible. The insignia is embroidered on two inch by two inch kryptek typhon patterned fabric material.

All ranks wear a maroon Syndicate beret with the appropriate flash positioned over the left eye. For images of the appropriate beret flashes, please consult the Measurement and Insignia Guide section of this manual.

OPTIONAL: A plain black, tactical style, belt may be worn, with a standard company sidearm in a drop leg holster, with the assault duty uniform. The belt should be worn at the natural waist, under the BDU style top. Plain black tactical gloves may also be worn.

OPTIONAL: Personnel are authorized to roll their sleeves, however it should be done so that no inner lining material is showing.

Flight wings, ribbon racks, or any other article not specifically indicated, are not authorized for wear with the assault duty uniform.

Assault Duty Uniform (ADU) – Combat Shirt and Armor Option

In lieu of a BDU style top, personnel are authorized to wear a combat shirt instead. The shirt is worn tucked into the standard BDU style trousers, and a black, rigger style, military belt is worn. The shirt will feature a black main body, and the sleeves, shoulder yolk, and collar will be the same kryptek typhon pattern as the rest of the standard assault duty uniform. With the exception of the following insignia placement requirements listed below, the manner of wear remains the same as the standard assault duty uniform.

Company standard Matrix TF3 body armor (sometimes referred to as “Future Soldier Body Armor”) may also be worn with this ensemble. While the combat shirt may be worn without the armor, the armor should not be worn without the combat shirt. This regulation is due to the excess bulk that would be created by the BDU style top if worn under the armor, and that all relevant insignia would be hidden.

When wearing the combat shirt there is no place to affix a ship patch. Therefore, if the body armor is utilized, the ship patch should be attached there, on the upper left breastplate. The body armor, if worn, may be kitted out to each individuals liking, with the requirement that all pouches, holsters, and accessories, be black.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve velcro panel. For those authorized a tab, it is worn directly above the guild patch. The name tape is worn directly above the guild patches.

All ranks wear the company patch, subdued, affixed to the upper left sleeve velcro panel. The subdued rank insignia patch is worn directly above the company patch.

OPTIONAL: A plain black, tactical style, belt may be worn, with a standard company sidearm in a drop leg holster, with the assault duty uniform. The belt should be worn at the natural waist.

Flight wings, ribbon racks, or any other article not specifically indicated, are not authorized for wear with the assault duty uniform combat shirt and armor option.

Assault Duty Uniform (continued)

Standard:

Required Items:

1. Kryptek Typhon pattern BDU style top
2. Kryptek Typhon pattern BDU style trousers
3. Black rigger belt
4. Black, combat style, boots
5. Kryptek Typhon embroidered nametape
6. The Mercenary Guild patch
7. Alpha Company rocker
8. Any authorized tab
9. Subdued Shiro Syndicate company patch
10. Ship patch
11. Black, close fitting, undershirt
12. Subdued rank insignia
13. Maroon beret with appropriate flash



Assault Duty Uniform (continued)

Combat Shirt and Armor (not pictured) Option:

Required Items:

1. Kryptek Typhon pattern combat shirt
2. Black Matrix TF3 body armor (optional)
3. Kryptek Typhon pattern BDU style trousers
4. Black rigger belt
5. Black, combat style, boots
6. Kryptek Typhon embroidered nametape
7. The Mercenary Guild patch
8. Alpha Company rocker
9. Any authorized tab
10. Subdued Shiro Syndicate company patch
11. Ship patch (if wearing optional body armor)
12. Black, close fitting, undershirt
13. Subdued rank insignia
14. Maroon beret with appropriate flash



Service Undress Uniform (SUU)

The service undress uniform is worn by all personnel as a standard duty uniform for non-shipboard or non-combat activities. It is authorized to be worn on leave, as a daily uniform for planet-side assignments, and for any activities that would not warrant a more formal uniform variant.

There are two authorized varieties; a short sleeve version, worn open collar, and a long sleeve version, worn closed collar with a tie. Personal discretion with an eye to typical seasonal temperatures should be used when selecting which style to wear, however their ornamentation is the same, so they are largely described here interchangeably.

All ranks wear a black uniform shirt with black trousers. Trousers are worn un-bloused with shined black oxford uniform shoes or boots. A black, close fitting, undershirt is worn under the uniform shirt. A black uniform belt with a gold military friction buckle is worn. If wearing a long sleeve shirt, a black military tie is worn with a plain gold tie clip securing it to the shirt.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For those authorized a tab, it is worn directly above the guild patch, and the measurement should be taken from there. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear the company patch, full color, affixed to the upper left sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear shiny gold, or silver as appropriate for certain officers, metal rank insignia on each collar. The insignia is worn centered on each collar point.

All ranks display ribbons on the left breast along with flight wings, if authorized. An enamel pin, bearing the ship crest, is worn centered on the left pocket, directly below the ribbons.

All ranks wear a gold, metal, name badge with black lettering, affixed with clutch pins or magnets, on the right breast of the uniform shirt. All name badges should feature the wearers last name, in all caps. For an example of the name badge, as well as a guide to proper placement of insignia, and awards, please consult the Measurement and Insignia Guide section of this manual.

All ranks wear a maroon Syndicate beret with the appropriate flash positioned over the left eye. For images of the appropriate beret flashes, please consult the Measurement and Insignia Guide section of this manual.

OPTIONAL: A plain black, tactical style, belt may be worn, with a standard company sidearm in a drop leg holster, with the service undress uniform. The belt should be worn over the uniform belt, at the natural waist.

Service Undress Uniform (continued)

Officers:

Required Items:

1. Black uniform shirt
2. Black uniform tie w/ plain gold tie clip (long sleeve option only)
3. Black uniform trousers
4. Black uniform belt with gold military buckle
5. Black, combat style, boots or shined uniform shoes
6. Gold metal name badge
7. The Mercenary Guild patch
8. Alpha Company rocker
9. Any authorized tab
10. Shiro Syndicate company patch
11. Ship pin
12. Black, close fitting, undershirt
13. Awards as earned
14. Gold/silver rank insignia
15. Maroon beret with appropriate flash



Service Undress Uniform (continued)

Enlisted:

Required Items:

1. Black uniform shirt
2. Black uniform tie w/ plain gold tie clip (long sleeve option only)
3. Black uniform trousers
4. Black uniform belt with gold military buckle
5. Black, combat style, boots or shined uniform shoes
6. Gold metal name badge
7. The Mercenary Guild patch
8. Alpha Company rocker
9. Any authorized tab
10. Shiro Syndicate company patch
11. Ship pin
12. Black, close fitting, undershirt
13. Awards as earned
14. Gold/silver rank insignia
15. Maroon beret with appropriate flash



Dress Uniform (DU)

The dress uniform is the most formal uniform afforded personnel employed by the Syndicate, and should be worn for all formal activities, including formal interactions with the public, the company shipping out, and successful return, dinners, as well as to dining outs. All personnel wear a uniform tunic for this uniform variant. The uniform tunic is black, with black trim. It is styled after uniform tunics worn by the officers in the naval forces of Imperial Japan during the 1930's and 1940's AD. The tunic features a close fitting, mandarin style, collar. A black, close fitting, undershirt is worn under the tunic.

All ranks wear black trousers worn un-bloused with shined black oxford uniform shoes or boots. A black uniform belt with a gold military friction buckle is worn.

All ranks wear The Mercenary Guild patch, along with the Alpha Company rocker, affixed to the upper right sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For those authorized a tab, it is worn directly above the guild patch, and the measurement should be taken from there. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear the company patch, full color, affixed to the upper left sleeve. It is sewn centered on the sleeve, two inches down from the shoulder seam. For a detailed illustration please consult the Measurement and Insignia Guide section of this manual.

All ranks wear shiny gold, or silver as appropriate for certain officers, metal rank insignia on each collar. The insignia is worn centered on each collar, one inch from the forward edge.

Officers (0-1 through 0-6) display rank stripes on their tunic cuff as well. The rank stripes are black, and the top stripe features an executive curl. Please consult the Measurement and Insignia Guide for more information.

All ranks display ribbons on the left breast along with flight wings, if authorized. An enamel pin, bearing the ship crest, is worn centered, directly below the ribbons.

All ranks wear a gold, metal, name badge with black lettering, affixed with clutch pins or magnets, on the right breast of the uniform tunic. All name badges should feature the wearers last name, in all caps. For an example of the name badge, as well as a guide to proper placement of insignia, buttons, and awards, please consult the Measurement and Insignia Guide section of this manual.

All ranks wear a maroon Syndicate beret with the appropriate flash positioned over the left eye. For images of the appropriate beret flashes, please consult the Measurement and Insignia Guide section of this manual.

OPTIONAL: A plain black, tactical style, belt may be worn, with a standard company sidearm in a drop leg holster, with the dress uniform. The belt should be worn over the uniform belt, at the natural waist, under the tunic.

Dress Uniform (continued)

Officers:

Required Items:

1. Black uniform tunic w/ rank braid
2. Black uniform trousers
3. Black uniform belt with gold military buckle
4. Black, combat style, boots or or shined uniform shoes
5. Gold metal name badge
6. The Mercenary Guild patch
7. Alpha Company rocker
8. Any authorized tab
9. Shiro Syndicate company patch
10. Ship pin
11. Black, close fitting, undershirt
12. Awards as earned
13. Gold/silver rank insignia
14. Maroon beret with appropriate flash



Dress Uniform (continued)

Enlisted:

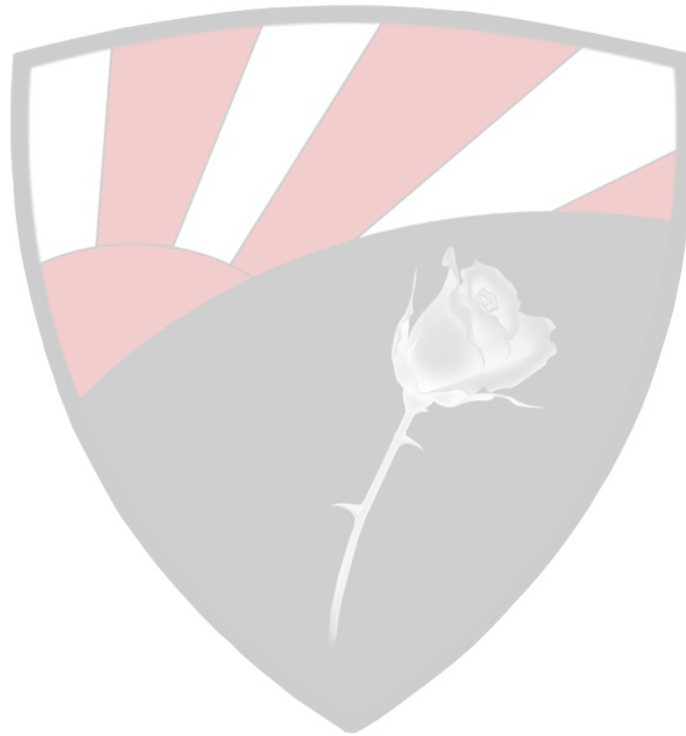
Required Items:

1. Black uniform tunic
2. Black uniform trousers
3. Black uniform belt with gold military buckle
4. Black, combat style, boots or or shined uniform shoes
5. Gold metal name badge
6. The Mercenary Guild patch
7. Alpha Company rocker
8. Any authorized tab
9. Shiro Syndicate company patch
10. Ship pin
11. Black, close fitting, undershirt
12. Awards as earned
13. Gold/silver rank insignia
14. Maroon beret with appropriate flash



Measurement and Insignia Guide

The following section contains a measurement guide to assist with the proper placement of rank, insignia and awards. Also included are illustrations of the various ranks, pins, and patches available to company personnel. These pages are designed to be individually printed for ease of use and reference.



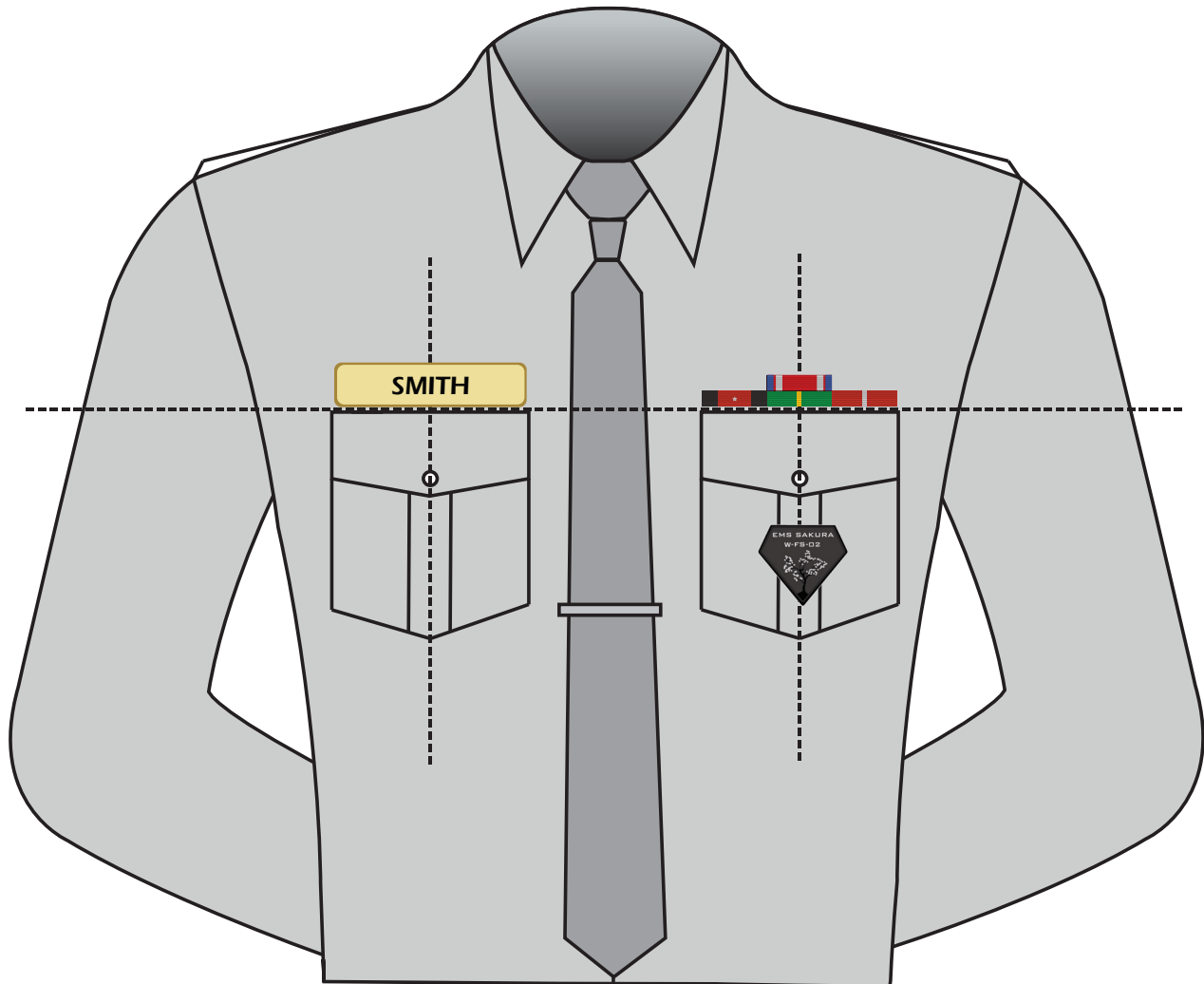
Measurement and Insignia Guide

SHIPBOARD DUTY UNIFORM:



Measurement and Insignia Guide

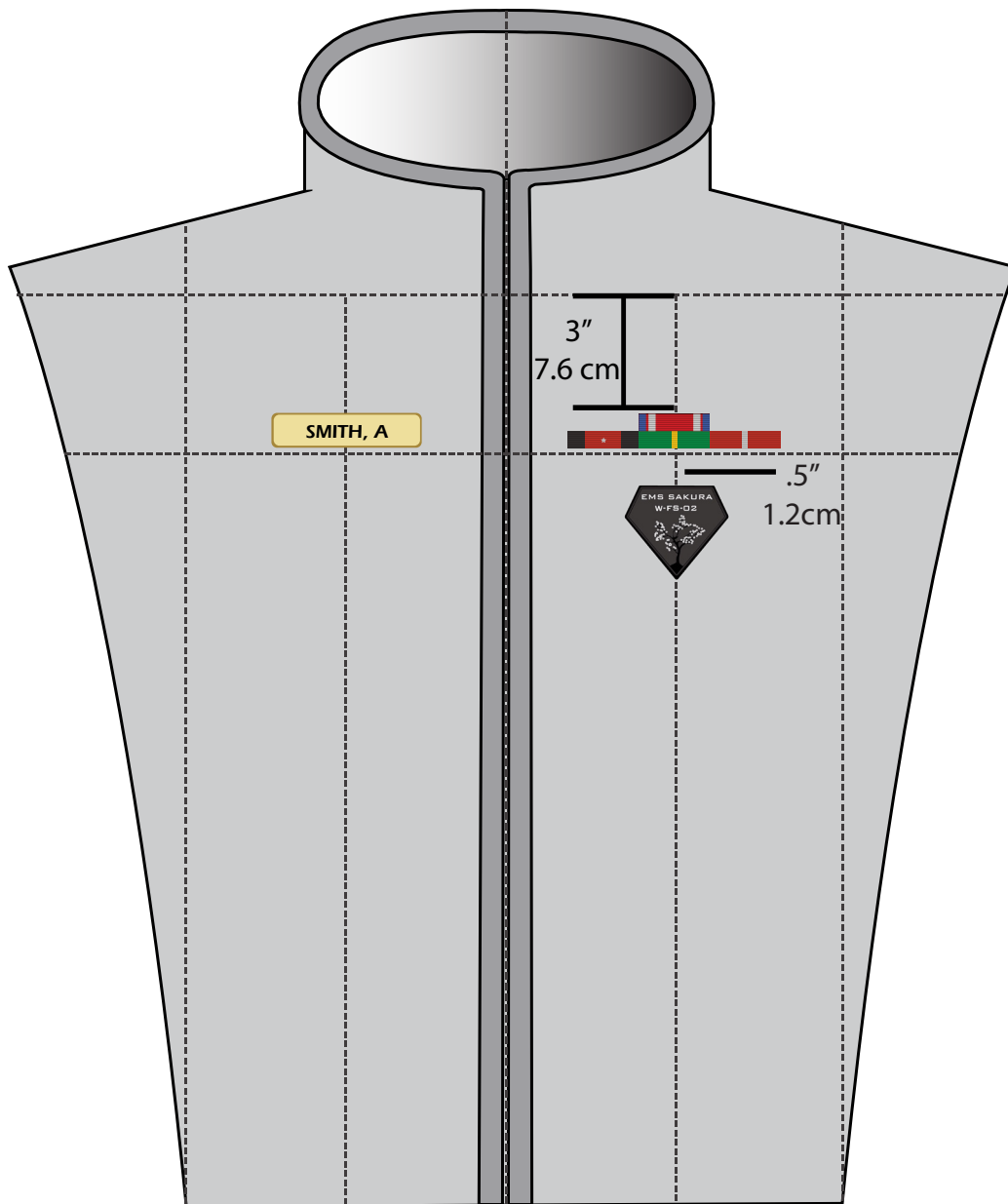
SERVICE UNDRESS UNIFORM:



Note: Insignia placement is the same for the short sleeve variant.

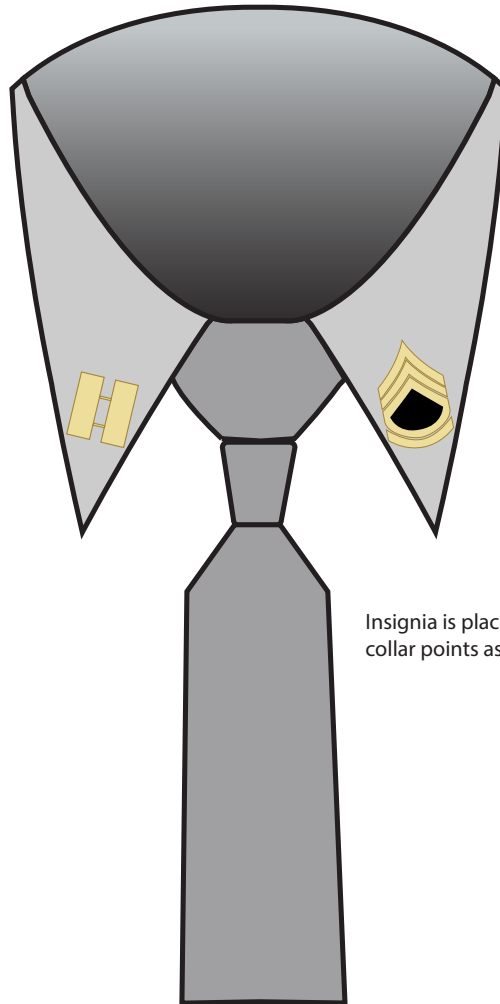
Measurement and Insignia Guide

DRESS UNIFORM:



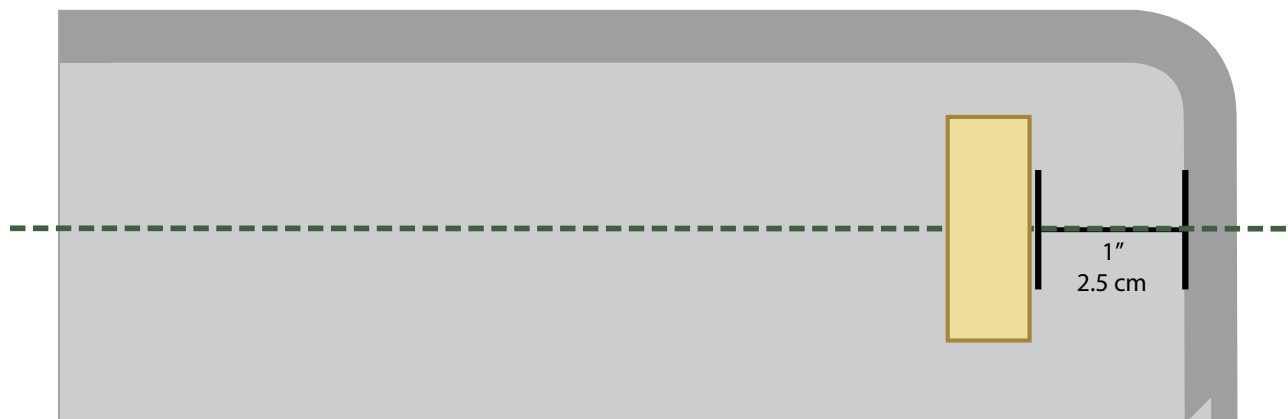
Measurement and Insignia Guide

SERVICE UNDRESS UNIFORM COLLAR INSIGNIA PLACEMENT:



Insignia is placed diagonally on the collar points as illustrated above.

DRESS UNIFORM COLLAR INSIGNIA PLACEMENT:



Measurement and Insignia Guide

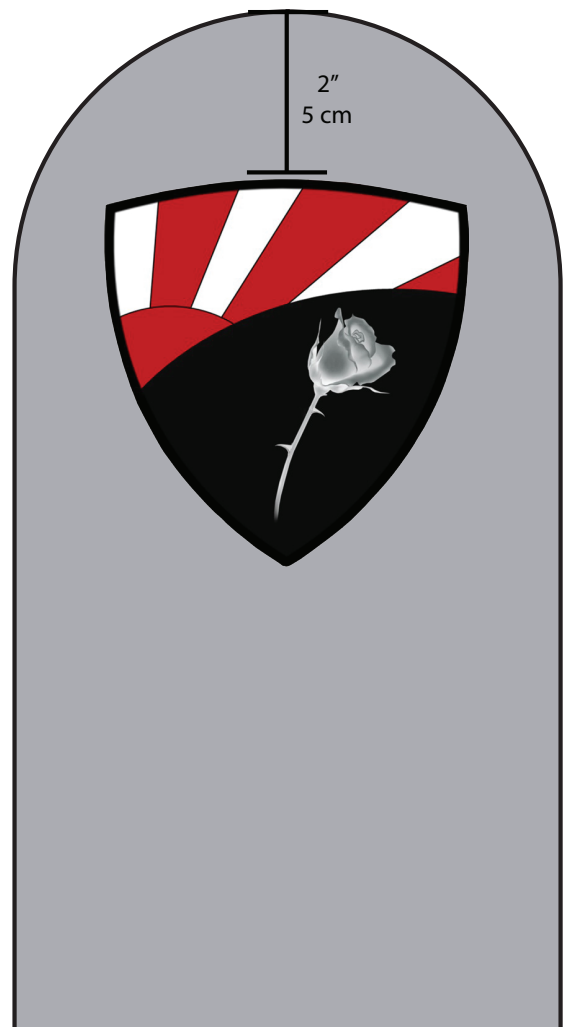
SLEEVE INSIGNIA:

Insignia may be sewn directly to uniform sleeves, or may be placed on the uniform by means of its included, form cut, velcro. Personnel may exercise personal taste in this regard.

RIGHT ARM

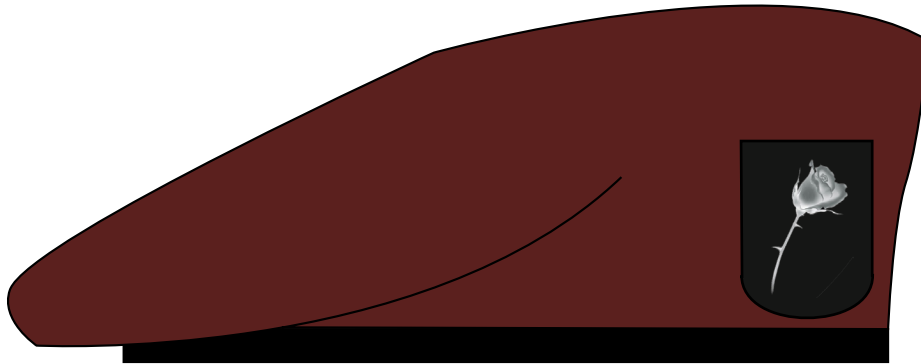


LEFT ARM

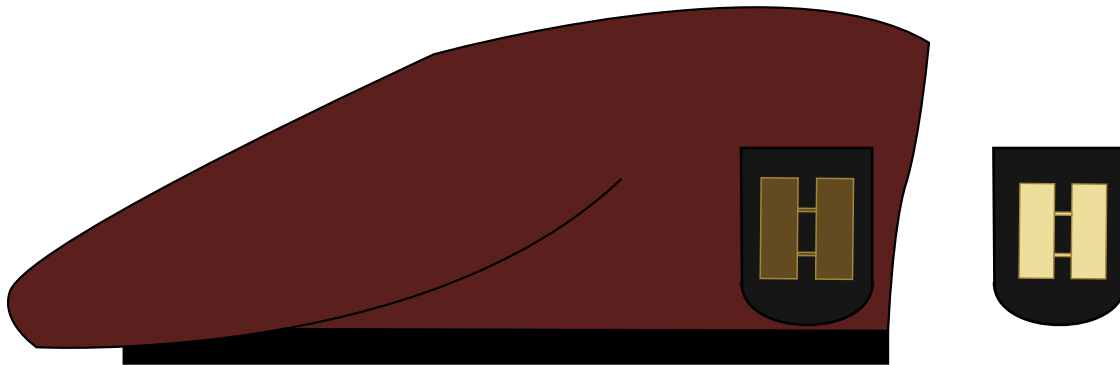


Measurement and Insignia Guide

SYNDICATE BERET:



ENLISTED BERET AND FLASH



OFFICER BERET WITH VELCRO FLASH (EMBROIDERED SUBDUED / BRIGHT PIN ON)

Measurement and Insignia Guide

NAME TAPES AND NAME BADGES:



CONVENTION MINIMUM NAME TAPE (RED)



CONVENTION MINIMUM NAME TAPE (WHITE)



CONVENTION MINIMUM / SHIPBOARD DUTY UNIFORM NAME TAPE (BLACK)



ASSAULT DUTY UNIFORM NAME TAPE



ALL RANKS NAME BADGE

Measurement and Insignia Guide


SHIRO SYNDICATE NAME BADGE:

The company metal name badge shall be purchased from "My Name Badges". It shall consist of the wearers last name. For example: "SMITH"

The name shall be in all caps.

A three magnet magnetic backing is generally accepted as the norm, however some members prefer to use a traditional clutch back.

A link to the company shown in the screenshot below is available on the company FaceBook page.


★★★★★ 4.7 stars from 7917 reviews
Customer Service
My Account

Search all Stores GO
(800) 952-1457
Mon-Thu 8am - 8pm
Fri 8am - 7pm EST
Free Shipping
for orders of
\$25.00 and more
Shopping Cart
0 Item - \$0.00
\$25.00 until free shipping

[Home](#)
[Plastic Name Badges](#)
[Metal Name Badges](#)
[Self-Expiring Badges](#)
[Make Your Own Badge](#)
[Visitor Badges](#)
[Badge Buddy](#)

0.625" x 2.5" MaestroBadge - Durable Metal, 5/8" x 2½"
★★★★★ based on 12 customer reviews

Design Your Own Badge

Enter your text and select a typestyle for your badge. Click **Next Step** when done.

If you have more than 25 badges (or nameplates or signs), we encourage you to call at (800) 952 1457. Our customer service representative will take your order over phone and will ask you to send an Excel file by email. This not only makes the order easier, but saves time, too.

Personalize

► Enter Text ?

Type over the sample text below. You may also change your font and style.

Name
SMITH

B I U A+ A-

Font:
Optima

Enter Quantity

Quantity: 1 Sign(s)

SMITH

Preview Save Spell Check

Edit Design ?

Total Saved Signs: 0 Sign

Measurement and Insignia Guide

EMBROIDERED RANK INSIGNIA (SHIP DUTY UNIFORM/OPTIONAL LDJ):



SECOND LIEUTENANT
O-1



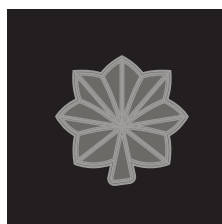
FIRST LIEUTENANT
O-2



CAPTAIN
O-3



MAJOR
O-4



LT. COLONEL
O-5



COLONEL
O-6



RECRUIT
E-1



PRIVATE
E-2



PRIVATE FIRST CLASS
E-3



CORPORAL
E-4



SERGEANT
E-5



STAFF SERGEANT
E-6



FIRST SERGEANT
E-7



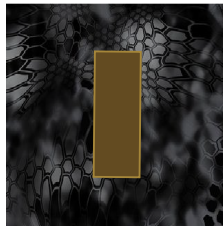
SERGEANT MAJOR
E-8



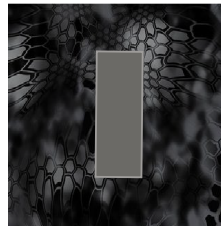
COMMAND SERGEANT MAJOR
E-9

Measurement and Insignia Guide

EMBROIDERED RANK INSIGNIA (ASSAULT DUTY UNIFORM):



SECOND LIEUTENANT
O-1



FIRST LIEUTENANT
O-2



CAPTAIN
O-3



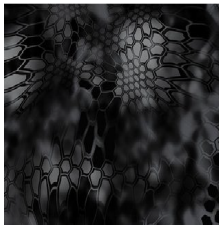
MAJOR
O-4



LT. COLONEL
O-5



COLONEL
O-6



RECRUIT
E-1



PRIVATE
E-2



PRIVATE FIRST CLASS
E-3



CORPORAL
E-4



SERGEANT
E-5



STAFF SERGEANT
E-6



FIRST SERGEANT
E-7



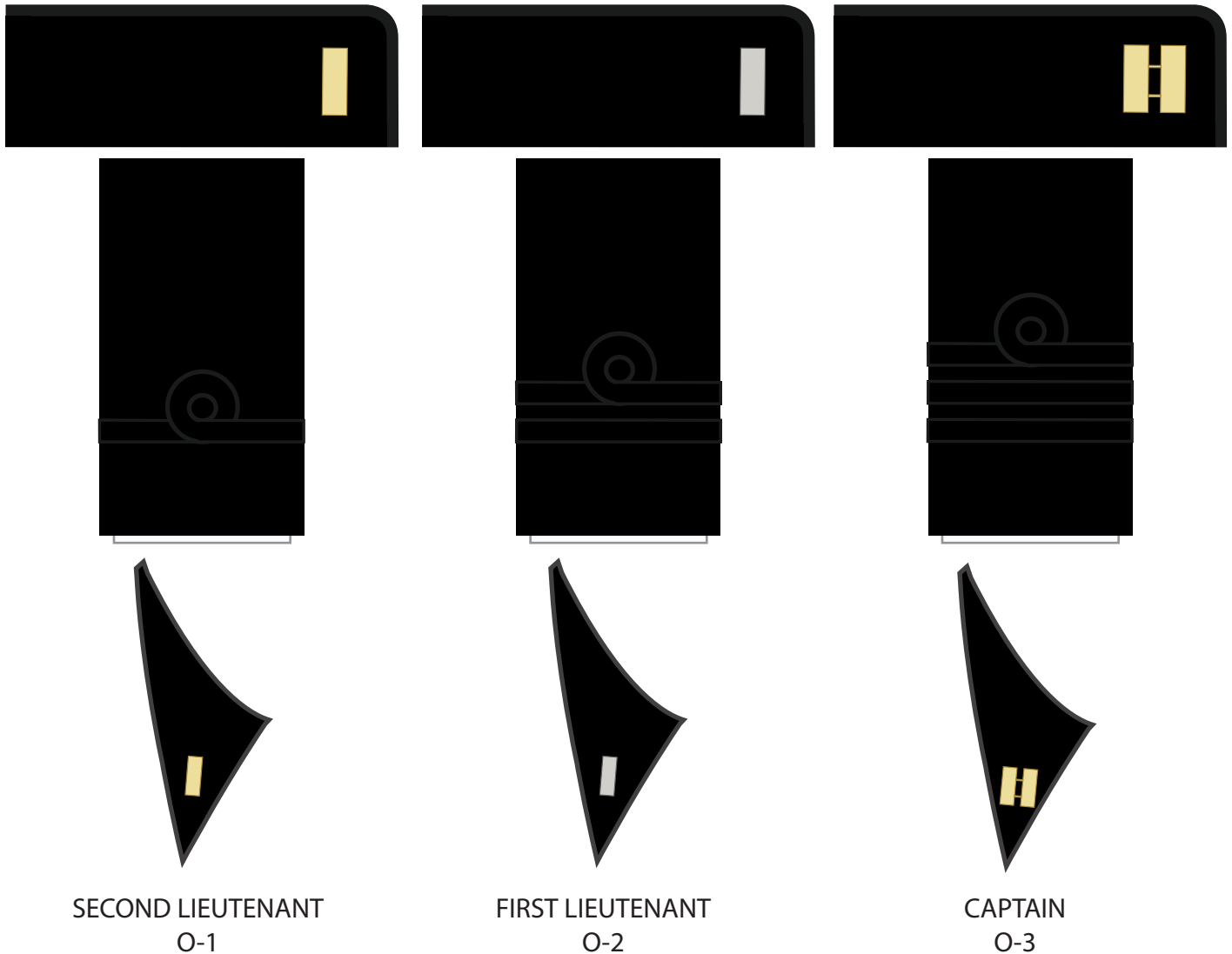
SERGEANT MAJOR
E-8



COMMAND SERGEANT MAJOR
E-9

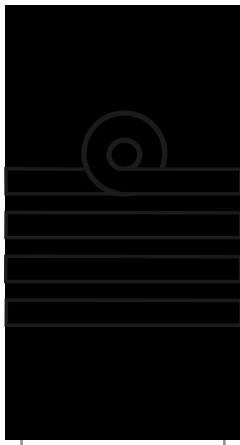
Measurement and Insignia Guide

OFFICERS (SERVICE UNDRESS UNIFORM/DRESS UNIFORM):



Measurement and Insignia Guide

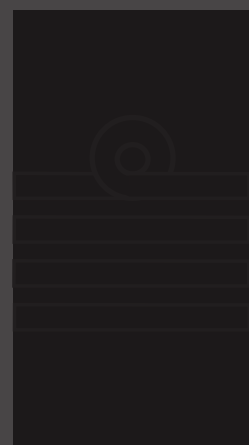
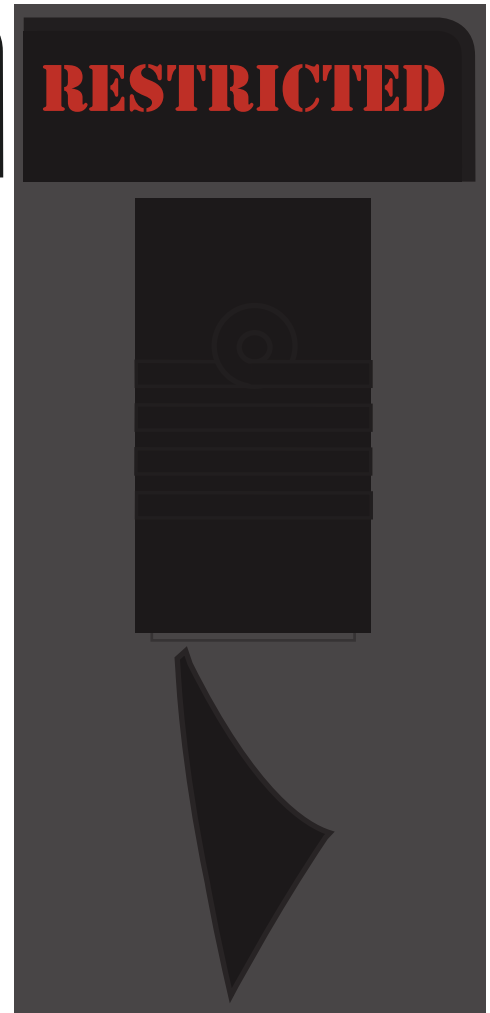
OFFICERS (SERVICE UNDRRESS UNIFORM/DRESS UNIFORM):



MAJOR
O-4



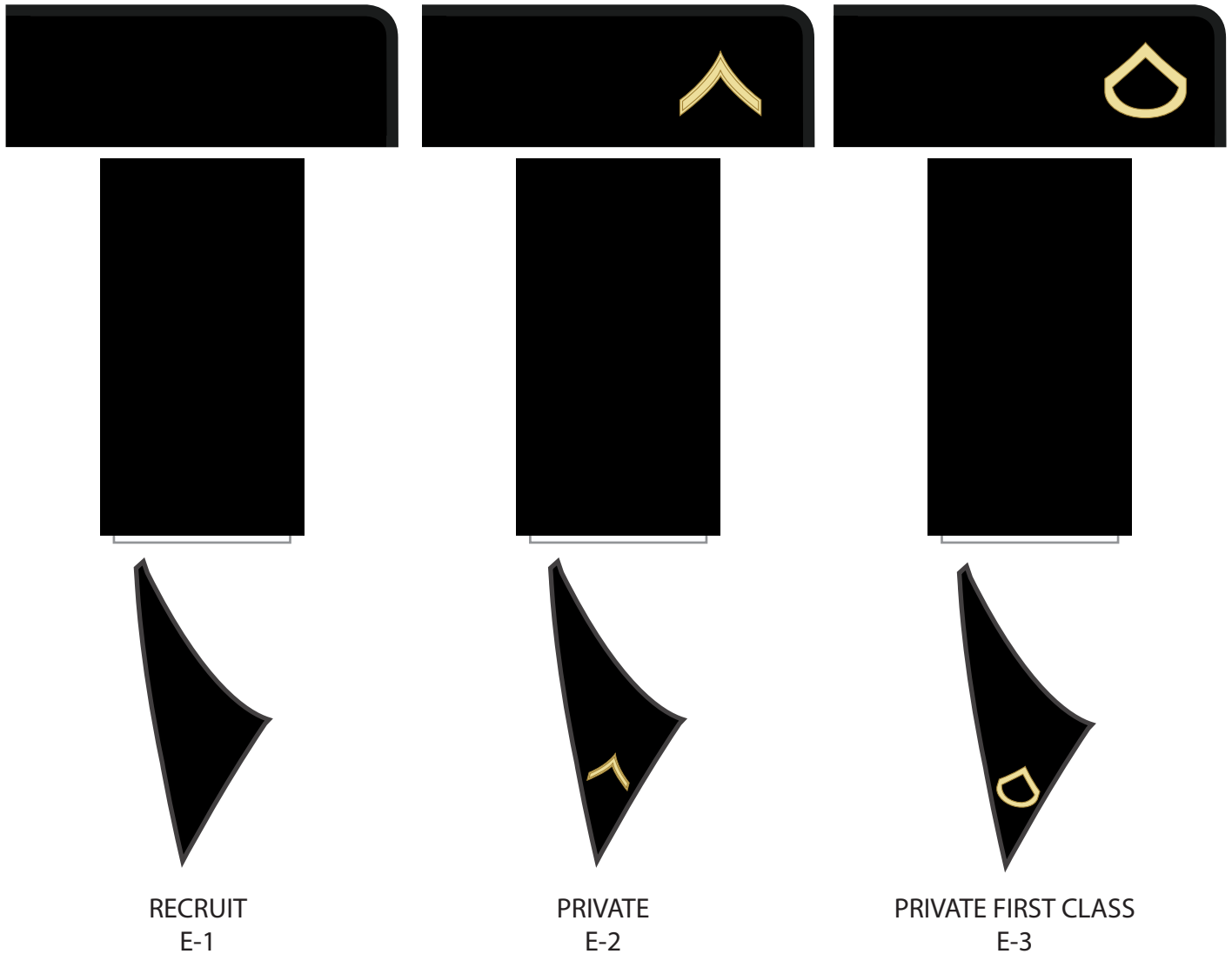
LT. COLONEL
O-5



COLONEL
O-6

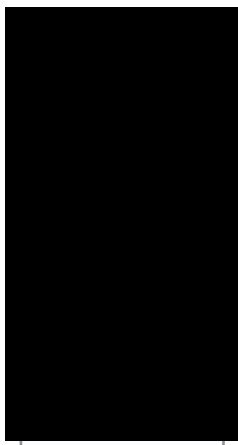
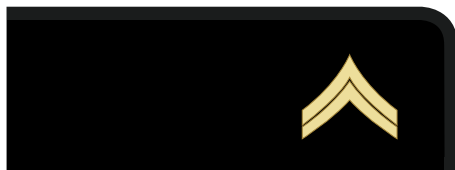
Measurement and Insignia Guide

ENLISTED (SERVICE UNDRRESS UNIFORM/DRESS UNIFORM):

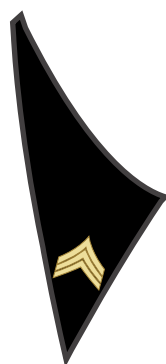
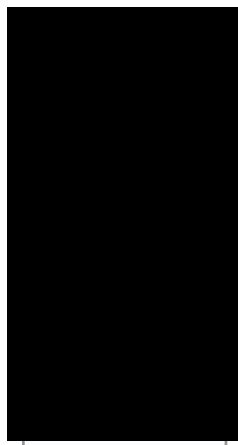
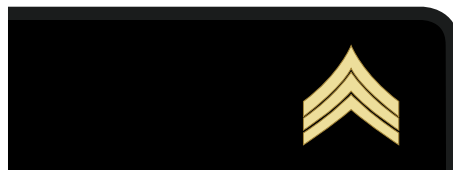


Measurement and Insignia Guide

ENLISTED (SERVICE UNDRRESS UNIFORM/DRESS UNIFORM):



CORPORAL
E-4



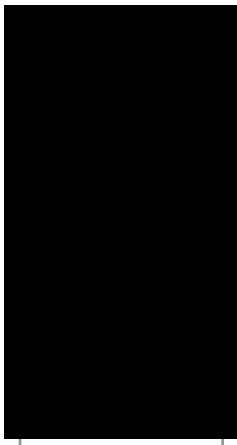
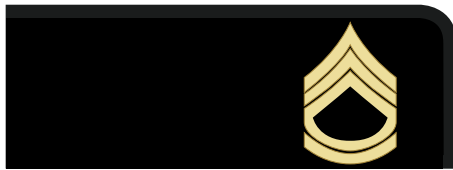
SERGEANT
E-5



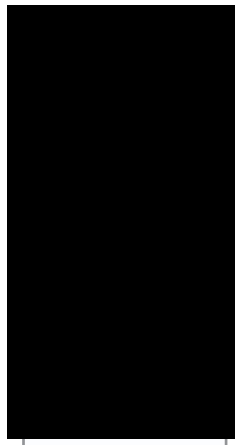
STAFF SERGEANT
E-6

Measurement and Insignia Guide

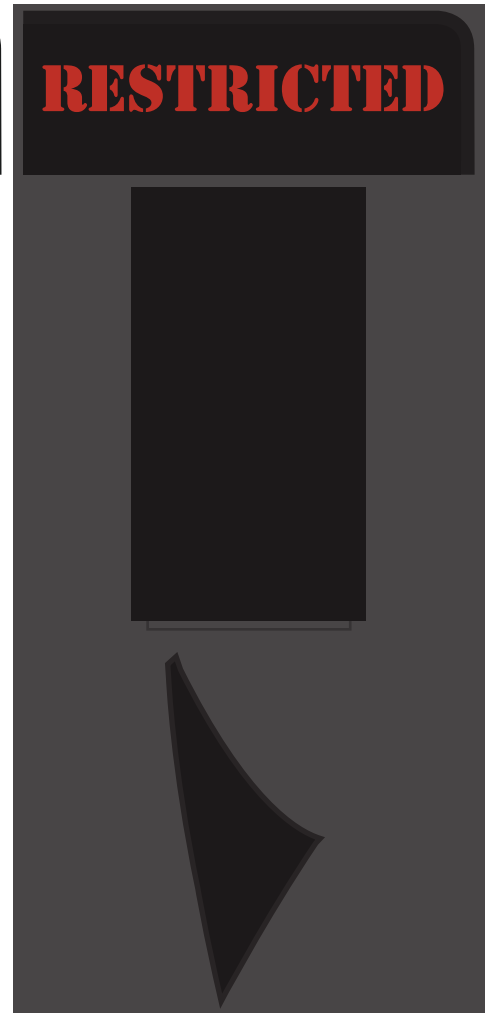
ENLISTED (SERVICE UNDRESS UNIFORM/DRESS UNIFORM):



FIRST SERGEANT
E-7



SERGEANT MAJOR
E-8



COMMAND SERGEANT MAJOR
E-9

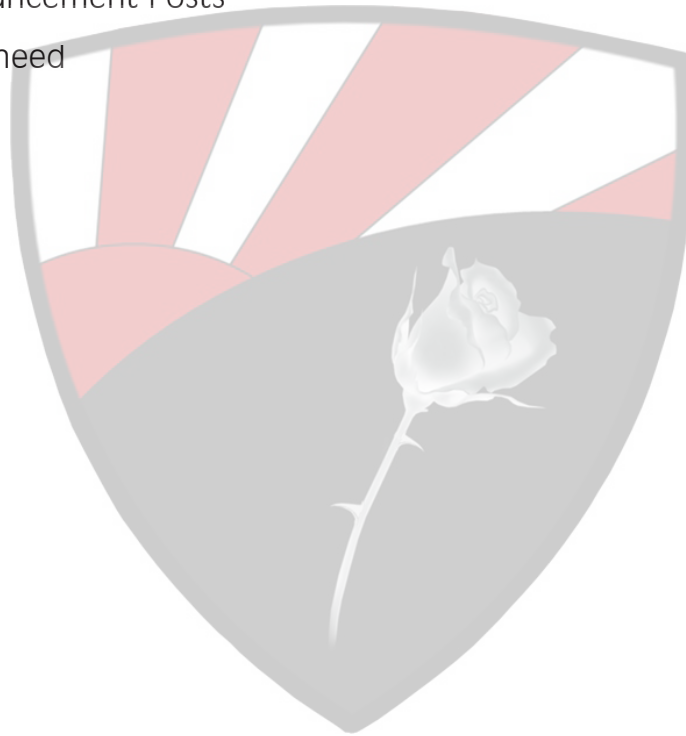
Quartermaster's Corner

This section contains the names of merchants that will assist you in gathering the items necessary to construct your uniform. These suppliers have been vetted as satisfactory by the Company leadership, and deliver a product consistent, both in look and quality, with our uniform regulations.

In most cases the cheapest possible supplier has been identified in an effort to make putting a uniform together as accessible to all as possible. If there are any questions, or any problems with the links, please contact Company leadership we will be happy to assist you.

To access the Quartermaster's Corner:

1. Log onto the Shiro Syndicate Facebook page
2. Navigate to the Announcement Posts
3. Click on the links you need





The Mercenary Guild
The Official Four Horsemen
Universe Fan Association